IN FLOW-CITIES IN FLOW-CITIES

DAY1 - 15/09/21

* All times are in EEST

* Location - Viskaļi (Viskaļu 36a, Riga)

10:00 Registration and coffee

10:30 INTRODUCTION

Inese Andersone Member of Riga City Council, Chair of the Committee on City Development Simon Drewsen Holmberg Danish Cultural Insitute in Estonia, Latvia and Lithuania

UCP ACTIONS

11:15 ARTIST RESIDENCIES - REFLECTIONS ON THE PROCESS

Magdalena Zakrzewska - Duda The Baltic Sea Cultural Centre Aleksandra Grzonkowska Chmura Visual Culture Foundation

12:10 GAMIFICATION AND CP. TESTING URBAN GAMING APPROACHES

Lissa-Holloway Attaway and Björn Berg Marklund University of Skövde

12:30 Lunch

13:30 BSR DEMONSTRATOR PROJECTS

Līva Kreislere Copenhagen International Theatre

KEYNOTE

13:55 (RE)FORMING COMMUNITIES. REFLECTIONS ON PRACTICES OF PLACEMAKING AND THE NEIGHBOURHOOD SCALE.

Christian Pagh Oslo Architecture Triennale

RIGA DEMONSTRATOR PROJECT FIELD VISITS

15:00 - 18:00

SARKANDAUGAVA Led by NGO Free Riga activists

BOLDERĀJA & DAUGAVGRĪVA FORTRESS Led by festival Komēta activists

GAMIFICATION STUDIO

15:00 - 18:00

Workshop for Riga youth: **MINECRAFT SCAVENGER HUNT** Organised by University of Skövde, produced by Esporta skola.

INFORMAL EVENING

18:00 Opening event of urban garden and community project SPORTA PILS DARZI. (Tērbatas 78)

12:00 - 21:00 *Homo Novus contemporary theatre* festival performance *WHEN I WALK IN BOOTS I FOUND*, (Vidzemes Farmer's Market)

DAY2 - 16/09/21

9:30 Registration and coffee

10:00 BSR DEMONSTRATOR PROJECTS & MUNICIPALITIES I

Sarkandaugava: Matching empty properties with community resources Kaspars Lielgalvis NGO Free Riga

Bolderāja: Komēta festival as neighborhood cultural enabler Madara Enzele & Kaspars Kondratjuks Festival *Komēta*

Šnipiškės: University, students and children as cultural planners Jekaterina Lavrinec Vilnius Tech University, NGO Laimikis.lt

Visaginas: Activist-led revisioning of a former nuclear town

Oksana Denisenko Vilnius Tech University, NGO Urban Stories

Guntars Ruskuls, Riga City Council Development Department Vilnius municipality representative Visaginas municipality representative

11:20 Break

11:40 BSR DEMONSTRATOR PROJECTS & MUNICIPALITIES II

Kaliningrad: Art institution as cultural developer of Kronprinz barracks

Yulia Bardun Baltic Branch of the National Centre for Contemporary Arts

Nowy Port: neighbourhood DNA and district vision

Kasia Werner social animator, activist, civil servant

Stare Przedmieście: Bringing attention to an isolated city centre space Natalia Cyrzan, City Culture Institute

+ Gdańsk municipality representative

Kaliningrad municipality representative

13:00 Lunch

14:00 BSR DEMONSTRATOR PROJECTS & MUNICIPALITIES III

Gaarden: GAARDENECKENENTDECKEN project – activation and engagement of different social groups

Lea Leukemeier, district management Kiel-Gaarden

Guldborgsund - HERE WHERE WE LIVE – art and culture project giving insight into the everyday life of local children Diana Gerlach, Municipality of Guldborgsund

Pori: THE EXPERIMENTAL CITY – Co-operation model for creative urban development

Kati Fager & Harri Sippola, City of Pori

Annette Wiese- Krukowska, Head of the department Creative City Kiel Gulborgsund municipality representative Pori municipality representative

15:15 Break

INFORMAL EVENING

15:40 Tour of Viskali space and gamification studio

GAMIFICATION STUDIO

ALL DAY:

Drop-in exploration of gamification environments from *Kiel, Gdańsk, Karlskrona and Rīga*

+

Engame **CITY BUILDERS** Sarkandaugava board game-play

Organised by University of Skövde, produced by Esporta skola.

14:00 - 15:30

Session: MINECRAFT RIGA -BUILDING A STRATEGIC ROAD MAP FOR RIGA

Moderator: Justīne Panteļējeva, Member of Riga City Council, Vice Chair of Committee on City Development

DAY3 - 17/09/21

9:30 Registration and coffee

HUBS OF CULTURAL PLANNING

10:00 HOW WILL WE GROW THE USE OF CULTURAL PLANNING METHOD IN THE BALTIC SEA REGION

A panel session moderated by Jekaterina Lavrinec Vilnius Tech University, NGO Laimikis.lt and Olaf Gerlach-Hansen, Danish Cultural Institute

UCP PRODUCED TOOLS

11:20 URBAN TOOLKIT FOR CULTURAL PLANNING

Natalia Brylowska City Culture Institute

11:45 Lunch

12:45 CULTURAL PLANNING POLICY ROADMAP – TOWARD IMPLEMENTATION OF INCLUSIVE, AGILE AND PLACE-BASED APPROACH TO URBAN TRANSFOR-MATION

Dorota Kamrowska- Załuska architect and urban planner, Gdańsk University of Technology, Society of Polish Town Planners, BSCC, CCI Hanna Obracht-Prondzyńska architect and urban planner, assistant professor University of Gdańsk

Hanna Obracht-Prondzyńska architect and urban planner, assistant professor University of Gdańsk, Society of Polish Town Planners, BSCC

13:15 TRANSNATIONAL GAMIFICATION PLATFORM +

RECAP OF GAMIFICATION STUDIO

Lissa-Holloway Attaway and Björn Berg Marklund University of Skövde Kerstin Liliedahl, Sunscale Studios

13:45 SUM-UP DISCUSSION

1 hr panel discussion moderated by Trevor Davies Copenhagen International Theatre

Rapporteurs:

Anastasiya Matyushkina sociologist, phd candidate at the Dortmund University

Renāte Lagzdiņa arts manager and curator, Riga City Council's Culture Division, Founder and Executive Director of the urban garden and community project *Sporta pils darzi.*

Jaana Simula - former cultural director of City of Pori, chairperson of Union of Baltic Cities, Cultural Cities Commission. Chairperson of Cultural Planning Finland, director of *Globe Art Point*.

Christian Pagh - Director and Chief curator of the Oslo Architecture Triennale. Former partner and cultural director in the Danish strategic design office Urgent.Agency.

Lucyna Kolendo – Gdańsk based artist, assistant educator at the Academy of Fine Arts in Gdańsk.

UCP CP BSR These sessions are streamed online UrbCulturalPlanning Cultural Planning Baltic Sea Region



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